Hi All & Welcome to new schools!

Registration Deadline: October 15, 2005
Extensions will be allowed to October 30 for schools that are in contact (deciding) with regional directors by Oct. 15

We need the name of your engineer-mentor, if you have one please! So far, we only have engineers listed for Leo, Concordia, Canterbury, Keystone, Pioneer

Currently we are at 26 schools. Please get your registration forms/payment in if you have not done so.

FUTURE CITY HELP SESSION: October 14, 2004
WHERE? SCIENCE CENTRAL
WHEN? 3:45-4:15 NEW SCHOOL ORIENTATION (repeat schools can attend also)
WHO? ALL TEAM MEMBERS ARE INVITED (please RSVP)
WHAT ABOUT? 2 Sessions on City/Transportation Design & Appealing Model Layout & Buildings with 5 panelists (see brief Bios below of panelists followed by some SIMCITY 3000 hints)

Basics of City Development & Transportation Design: Panelists 4:15-5:00 pm

Bryan McMillan, City of Ft. Wayne

Land Use Management, 1998 to Present - Bryan participates in and has responsibility for a variety of current planning activities. Including efforts that focus on the immediate and future development needs of the City and the community at large. Related areas of expertise: crime prevention through environmental design, transportation, zoning ordinances, flood planes. Bryan developed Geographic Information System (GIS - ArcInfo) applications and participated in an archeological excavation for highway expansion (these last 2 for the Texas Dept. of Transportation).

Dan Avery, City of Ft. Wayne
Future City Presentation/Model Judge for 3 years
Bio. TBA

John Stafford, AI CP
Director of the Community Research Institute @ IPFW
Former FC Judge and now Judge Coordinator FC Regional Tournament

As Director of the Community Research Institute, John works to provide information and analysis on economic, demographic, public finance and socio-economic issues for public, not-for-profit and private organizations in Northeast Indiana. He also teaches classes in urban policy and planning in the School of Public and Environmental Affairs at IPFW. He previously served the City of Fort Wayne in several capacities, including Director of Strategic Planning, Chief of Staff, Director of Economic Development, and Director of Long-Range Planning and Zoning. He has also served as the Deputy Director with the Allen County Plan Commission and as the Vice-President of Government and Community Affairs with the Greater Fort Wayne Chamber of Commerce. He most recently served as the Vice-President for Local Government Services with Sagamore Associates.

John served as the co-chair of the Steering Committee that guided preparation of the Economic Development Action Plan for Fort Wayne and Northeast Indiana, released in the Fall of 2000. He was a consultant to the Northeast Indiana Corporate Council during the preparation of its white paper on regional economic development entitled “Investing In Our Future”, released in the Spring of 2003. He currently serves on two subject-area advisory committees created to assist in the preparation of a new comprehensive plan for Fort Wayne and Allen County.
Designing the Model Layout & Buildings for General Appeal & Practicality  5:00-5:45

Bruce Franke, R.L.S.
Assistant Professor
Department of Civil and Architectural Engineering Technology
IPFW - School of Engineering, Technology and Computer Science
Owner, Allen County Survey Consultants
2005 Indiana Regional SIMCITY 3000 Disk Judge Coordinator

B.S., Purdue University; M.P.A., Indiana University
Member of Indiana Society of Professional Land Surveyors
State and Local Chapter Membership; a FC sponsor
Future City Experience: Served as disk judge for 3 years

Matt Kubik, R.A.
Interim Chair and Associate Professor
Department of Civil and Architectural Engineering Technology
IPFW - School of Engineering, Technology and Computer Science

B.A., University of Notre Dame; B.Arch. University of Notre Dame;
Post-Graduate Studies, Royal College of Art, London, England; Graduate Diploma, Architectural Association
School of Architecture, London, England
FC Model and Disk Judge for 3 years

HINTS FOR SIMCITY 3000
Crashes & Game Strategy....

At www.sc3000.com, a players' website, there is a suggestion that some intermittent crashes stem from bad
soundcard drivers. The crashes occur because the soundcard doesn't properly handle the game's sound files.
Might be worth exploring. This site doesn't provide tech support, but it is an excellent site for game strategy.
Another good reference for how to "build" the city (from Carol Rieg, National FC Tournament Director)
http://simcity3000unlimited.ea.com/us/guide/tips/sc3k_tips/onramps.phtml