The computer/projector equipment is built into each project room except the 2nd Floor Lounge of Walb. In all cases, teams cannot move them. Team members using the computer must stand behind where it is located usually by a wall in the front of the room. The computer does go to sleep when not in use so it may take a minute to boot if no other team has used it recently. Coaches may go into the room to start it immediately after timers allow you to enter the room; however, you will be asked to leave the room after a minute when the presentation time begins (FLL says it must include set up).

**Username:** specialevents80  
**Password:** academia1

This is a guest connection for coaches primarily. The more people you give the access information to; the more the connection will be slowed. The wireless guest pass is good for the day of competition only.

**SSID Name:** IPFWConf  
**Password:** Mastodons

Please pass the word on to family members about the live streaming of the robot games so they can join in the fun.

**http://ipfw.edu/league/**